

**IN THE UNITED STATES PATENT AND TRADEMARK OFFICE
BEFORE THE BOARD OF PATENT APPEALS AND INTERFERENCES**

In re Application of	:	Customer Number: 46322
	:	
Ciprian AGAPI, et al.	:	Confirmation Number: 5087
	:	
Application No.: 10/715,316	:	Group Art Unit: 2626
	:	
Filed: November 17, 2003	:	Examiner: Abul K. Azad
	:	
For: METHOD AND SYSTEM FOR DEFINING STANDARD CATCH STYLES FOR SPEECH APPLICATION CODE GENERATION		

RESPONSE TO NOTIFICATION OF NON-COMPLIANT APPEAL BRIEF

Mail Stop Appeal Brief - Patents
Commissioner for Patents
P.O. Box 1450
Alexandria, VA 22313-1450

Sir:

The following remarks are submitted in response to the Notification of Non-Compliant
Appeal Brief dated April 10, 2008 (hereinafter the Notice).

REMARKS

On page 2 of the Notice, the following was stated:

4. Summary of claimed subject matter must identify and refer all independent claims on appeal (20) to specification by page and line number or paragraph number and to the drawings, if any. Note – The entire brief is not required only the section found defective.

In response, Appellants submit herein a revised “Summary of Claimed Subject Matter” section to replace the same section found in the Appeal Brief.

To the extent necessary, a petition for an extension of time under 37 C.F.R. § 1.136 is hereby made. Please charge any shortage in fees due in connection with the filing of this paper, including extension of time fees, to Deposit Account 50-3829, and please credit any excess fees to such deposit account.

Date: May 10, 2008

Respectfully submitted,

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V. SUMMARY OF CLAIMED SUBJECT MATTER

Referring to Figures 1, 2, 3 and 4 and also to independent claim 1, a method for defining standard catch styles used in generating speech application code for managing catch events during a dialog turn is disclosed (lines 1-4 of paragraph [0008]). The method includes the steps of presenting a style-selection menu that allows for selection of one or more catch styles (lines 4-6 of paragraph [0008]), each catch style corresponding to a system response to a catch event (lines 8-9 of paragraph [0008]). The catch event comprising at least one event in which a user entry is not understood occurring during a dialog turn, which user entry is selected from the group consisting of a user request for help, a non-input entry, and a non-matching entry (lines 1-7 of paragraph [0002]). Upon selection of a catch style, preparing a system response for each catch event (lines 8-9 of paragraph [0008]). The method includes presenting a style-selection menu that allows for selection of one or more catch styles (lines 4-6 of paragraph [0008]). The method further can include presenting one or more text fields for receiving a contextual message, the contextual message entered in each text field corresponding to a new audio message to be played in response to the particular catch event if the selected catch style requires playing of the new audio message in response to a particular catch event (lines 1-6 of paragraph [0009] and lines 12-16 of paragraph [0020]).

Referring to Figures 1, 2 and 3 and also to independent claim 11, a system for managing catch events in a speech application is provided. The system includes a computer where the computer includes a style-selection interface having a style-selection template for selecting one of one or more catch styles, and where each catch style represents a system response to a catch

event (lines 1-6 of paragraph [0010]). The style selection interface can include one or more text fields for receiving a contextual message, where the contextual message entered in each text field corresponds to the new audio message that will be played in response to the particular catch event (lines 6-11 of paragraph [0010]). The style-selection interface may include a field reciting details about the one or more catch styles and/or a field identifying a final action to be taken if the catch event is not corrected (lines 11-14 of paragraph [0010]). The catch event can include at least one event in which a user entry is not understood occurring during a dialog turn, where the at least one event is selected from the group consisting of a user request for help, a non-input entry, and a non-matching entry (lines 1-7 of paragraph [0002]).

Referring to Figures 1, 2, 3 and 4 and also to independent claim 20, a machine readable storage apparatus storing a computer program for implementing a method for defining standard catch styles used in generating speech application code to manage catch events is disclosed (lines 2-5 of paragraph [0011]). The method includes the steps of presenting a style-selection menu that allows for selection of one or more catch styles (lines 5-7 of paragraph [0011]), where each catch style corresponds to a system response to a catch event (lines 7-9 of paragraph [0011]). The catch event comprising at least one event in which a user entry is not understood occurring during a dialog turn, which user entry is selected from the group consisting of a user request for help, a non-input entry, and a non-matching entry (lines 1-7 of paragraph [0002]). Upon selection of a catch style, preparing a system response for each catch event (lines 8-9 of paragraph [0008]). The method includes presenting a style-selection menu that allows for selection of one or more catch styles (lines 4-6 of paragraph [0008]). The method further can include presenting one or more text fields for receiving a contextual message, the contextual

message entered in each text field corresponding to a new audio message to be played in response to the particular catch event if the selected catch style requires playing of the new audio message in response to a particular catch event (lines 1-6 of paragraph [0009] and lines 12-16 of paragraph [0020]).